




# Installation and Operation Instructions

## XCEL™ SERIES SIREN

**IMPORTANT!** Read all instructions before installing and using. Installer: This manual must be delivered to the end user.

**WARNING!**  
 Failure to install or use this product according to manufacturer's recommendations may result in property damage, serious injury, and/or death to those you are seeking to protect!

 **Do not install and/or operate this safety product unless you have read and understood the safety information contained in this manual.**

1. Proper installation combined with operator training in the use, care, and maintenance of emergency warning devices are essential to ensure the safety of emergency personnel and the public.
2. Emergency warning devices often require high electrical voltages and/or currents. Exercise caution when working with live electrical connections.
3. This product must be properly grounded. Inadequate grounding and/or shorting of electrical connections can cause high current arcing, which can cause personal injury and/or severe vehicle damage, including fire.
4. Proper placement and installation is vital to the performance of this warning device. Install this product so that output performance of the system is maximized and the controls are placed within convenient reach of the operator so that they can operate the system without losing eye contact with the roadway.
5. Do not install this product or route any wires in the deployment area of an air bag. Equipment mounted or located in an air bag deployment area may reduce the effectiveness of the air bag or become a projectile that could cause serious personal injury or death. Refer to the vehicle owner's manual for the air bag deployment area. It is the responsibility of the user/operator to determine a suitable mounting location ensuring the safety of all passengers inside the vehicle particularly avoiding areas of potential head impact.
6. It is the responsibility of the vehicle operator to ensure daily that all features of this product work correctly. In use, the vehicle operator should ensure the projection of the warning signal is not blocked by vehicle components (i.e., open trunks or compartment doors), people, vehicles or other obstructions.
7. The use of this or any other warning device does not ensure all drivers can or will observe or react to an emergency warning signal. Never take the right-of-way for granted. It is the vehicle operator's responsibility to be sure they can proceed safely before entering an intersection, drive against traffic, respond at a high rate of speed, or walk on or around traffic lanes.
8. This equipment is intended for use by authorized personnel only. The user is responsible for understanding and obeying all laws regarding emergency warning devices. Therefore, the user should check all applicable city, state, and federal laws and regulations. The manufacturer assumes no liability for any loss resulting from the use of this warning device.

### Specifications:

**Size:** 5.585"L x 6.520"W x 2.765"H


**Weight:** 4.5lbs (1.9 Kg)

**Input Voltage:** 12V unit 10-16 VDC  
24V unit 20-30 VDC

**Cycle Rate:** Wail 13 cycles/min  
Yelp 171 cycles/min

**Output Power:** 12V, 100W 12VDC Nominal w/ 11Ω load  
12V, 200W 12VDC Nominal w/ 5.5Ω load  
24V, 100W 24VDC Nominal w/ 11Ω load  
24V, 200W 24VDC Nominal w/ 5.5Ω load

**Temp. Range:** -30°C to 65°C  
-22°F to 149°F

**WARNING!**  
 Sirens produce loud sounds that may damage hearing.

- Wear hearing protection when testing
- Use siren only for emergency response
- Roll up windows when siren is operating
- Avoid exposure to the siren sound outside of vehicle

## Standard Features:

The XCEL Siren consists of integrated controls and amplifier in a single package with 9 circuit lighting controls available as well. This model includes the following standard features:

- Primary Tones: WAIL, YELP, ALT TONE (Default Tone for ALT TONE is Hi-Lo but can be configured to Hyper-Yelp).
- MANUAL Push-Button
- AIR HORN Push-Button
- 6 Auxiliary Controls: Default to be Toggle On/Off, can be individually configured to be Momentary Aux A - Aux E, Timed (8Sec) Aux F, and Latched to individual levels of the 3 Level Switch.
- PA and Radio Rebroadcast

## Configurable Features (Programming Mode-Front Face of Siren, L6 Models ONLY)

Programming mode will allow you to configure: Backlighting, Latching of auxiliary switches to the 3 level switch, Auxiliary switch type (ON/OFF, Momentary, or 8 second timed), Park Kill (+ or -), Horn Ring In (+ or -), Light Alert, and Button Press feedback.

**NOTE:** Reference 12V will be 24V if using a 24V siren only.

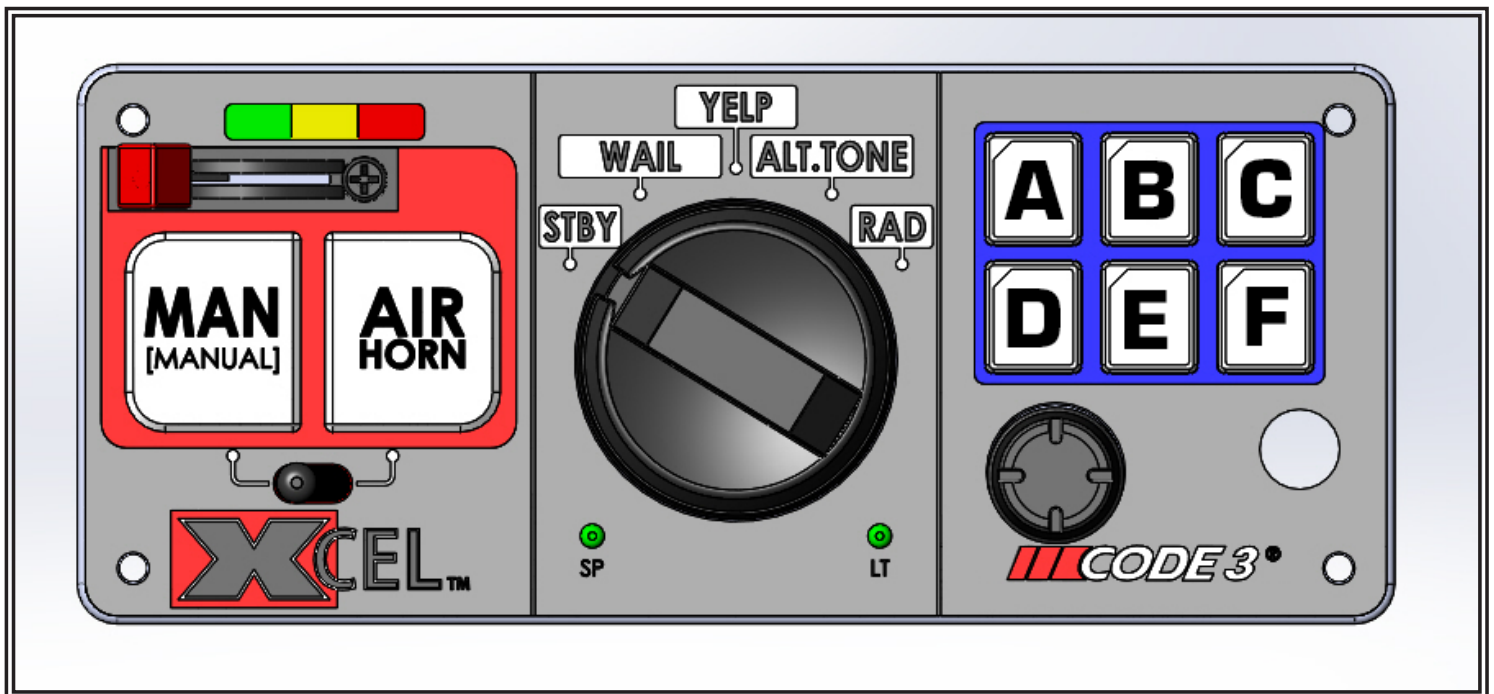


### WARNING!

**IMPORTANT WARNINGS TO USERS OF SIRENS:** "Wail" and "Yelp" tones are in some cases (such as the state of California) the only recognized siren tones for calling for the right of way. Ancillary tones such as "Air Horn", "Hi-Lo", "Hyper-Yelp", and "Hyper-Lo" in some cases do not provide as high a sound pressure level. It is recommended that these tones be used in a secondary mode to alert motorists to the presence of multiple emergency vehicles or to the momentary shift from the primary tone as an indication of the imminent presence of any emergency vehicle.

## To enter into Programming Mode, follow the following instructions:

1. Move Level Switch to Level 0 (furthest to the left).
2. Turn all Auxiliary Switches off.
3. Move Rotary Knob to RAD (Radio).
4. Press and hold MAN (Manual) button for at least 2 seconds (at this point the Auxiliary Button backlighting indication will turn RED) then release.
5. Immediately press, in order, Auxiliary Buttons A - B - C - F.
6. If entered correctly, the 3 level switch lights will be flashing and you are now in Programming mode, if you entered this incorrectly, the siren will automatically return and you will need to start again at step 4.



**Figure 1**

## Programming:

**Latching Auxiliary Buttons to 3 Level Switch** - By moving the 3 level switch to any level, you can then press any of the auxiliary buttons to add to that Level of the 3 Level Switch. Example, Moving the 3 Level Switch to Level 1, then pressing the Auxiliary Button A (A will illuminate RED) will add Aux A output to Level 1. After selections are made in any level, move the 3 Level Switch to next desired location and repeat process. When all levels are programmed to the desired settings, move the 3 Level Switch back to Level 0 and press the Manual Button to move to the next step.

**Auxiliary Button Type (ON/OFF, Momentary, Timed)** - By pressing any of the Auxiliary Buttons, the backlighting should either be solid ON RED or Flashing RED. If the button is solid ON RED, that means the button is in the ON/OFF setting, if the button is Flashing RED, that means this button is momentary (or timed 8 Seconds for Auxiliary Button F). Once all Auxiliary Buttons are programmed to the desired setting, press the Manual Button to move to the next step.

**Park Kill, Horn Ring In, Light Alert, Button Press Buzzer** - Auxiliary Button A programs the Park Kill feature, if the button is solid ON RED, the Park Kill is a +12V signal, if the button is flashing RED, the Park Kill input will be a Ground signal. Auxiliary Button B programs the Horn Ring In feature, if the button is solid ON RED, the Horn Ring In is a +12V signal, if the button is flashing RED, the Horn Ring In is a Ground signal. Auxiliary C programs the Light Alert feature, if the button is solid ON RED, the internal buzzer will beep every 8 seconds if any lighting switch is ON, if the button is flashing RED, Light Alert is disabled. Auxiliary Button D programs the Button Press Buzzer, if the button is solid ON RED, anytime a button is pressed, the buzzer will beep, if the button is flashing RED, this feature will be disabled. Once all the features have been programmed to the desired setting, press the Manual button to exit programming.

To change the backlighting intensity, Please follow the following instructions:

1. Move Level Switch to Level 0 (furthest to the left)
2. Turn all Auxiliary Switches off
3. Move Rotary Knob to RAD (Radio)
4. Press and hold MAN (Manual) button for at least 2 seconds (at this point the Auxiliary Button backlighting indication will turn RED) , then release.
5. Immediately press, in order, Auxiliary Buttons F - D - C - A
6. If entered correctly, the Air Horn button will be flashing and you can now adjust the backlighting intensity.

**Adjustable Backlighting** - The Backlighting can be adjusted as desired. Pressing the Air Horn button will change the backlighting brightness. There are 4 steps; Off, 30%, 70% 100% brightness. When finished making adjustments, press the Manual Button.

## Standard Features:

**3-Level Switch** - This switch is used for changing the emergency warning mode. When the 3-Level Switch is switched to the far left position, the unit is off. When the 3-Level Switch is in the first position from the left, the level 1 configuration of the lights is turned on. When the 3-Level Switch is in the second position from the left, the level 1 & 2 configuration of lights are turned on. When the 3-Level Switch is in the third position from the left, the level 1, 2, & 3 configuration of the lights are turned on. Level 1, 2, & 3 activate the LightAlert. These default settings can be altered using the rear facing dip switches as well as entering programming mode.

**WAIL Rotary Knob** - This position produces the Wail tone when selected. Operation of this feature is affected by SirenLock, 3-Level Switch, Park Kill, and Title 13 features. See these sections for details.

**YELP Rotary Knob** - This position produces the Yelp tone when pressed. Operation of this feature is affected by SirenLock, 3-Level Switch, Park Kill, and Title 13 features. See these sections for details.

**ALT TONE Rotary Knob** - This position produces either Hi-Lo or Hyper-Yelp dependent on Dip Switch 12. Operation of this feature is affected by SirenLock, 3-Level Switch, Park Kill, and Title 13 features. See these sections for details.

**Radio (RRB)** - This position operates Radio ReBroadcast over siren speakers. These inputs are transformer coupled to prevent loading of the radio. The audio from the radio is rebroadcast over the siren speakers. The siren tones do not operate when this is activated. All other control functions operate normally. To connect in the signal to be broadcast, simply connect the two signal lines to the RRB and RRB inputs of the Amplifier (polarity is not an issue). The RRB feature will automatically shutoff to protect from overheating of the XCEL Siren. **Note: RRB volume cannot be adjusted by the Volume knob, Only by the Potentiometer on the rear of amp.**

**MANUAL Push-Button** - In its default configuration, this push-button generates the Manual Wail tone. When pressed, the Manual Wail tone will ramp up to the maximum tone and hold. It will hold as long as the MANUAL push-button is held. When the MANUAL push-button is released, the tone will ramp down and return to the previous function. This button can work the Hit-N-Go mode as well. Operation of this feature is affected by SirenLock, 3-Level Switch, Park Kill, and Title 13 features. See these sections for details.

**AIR HORN Push-Button** - In its default configuration, the AIR HORN push-button produces the Air Horn tone as long as it is pressed. It will override all other siren tones. The AIR HORN push-button will work with Park Kill and SirenLock. Operation of this feature is affected by Title 13 features.

**Auxiliary A-F Push-Buttons** - As configured through the programming mode, six on/off Auxiliary push-buttons are readily accessible for controlling the Auxiliary outputs of the Amplifier. Each Auxiliary push-button can be custom labeled with the supplied label kit. Each push-button is backlit when activated to alert the operator. The default setting is for each Auxiliary push-button to control the corresponding Auxiliary output of the Amplifier. Auxiliary A through F supplies power to the load through the connector pins labeled A thru F.

**Hands-Free** - The Hands-Free mode is directly linked to Auxiliary push-button E. By default, the Hands-Free mode is disabled. When Dip Switch 3 is Up (ON), the Auxiliary Push-Button E is then configured for Hands-Free. If Auxiliary Push-Button E is active, then Hands-Free mode is active, but waiting for an initial press of the horn ring to activate the WAIL. A second press of the horn ring will activate the YELP. Pressing the horn ring a third time will activate the ALT TONE. A fourth press of the horn ring will return to the WAIL. This type of scrolling will continue until the user deactivates the Hands-Free Scroll. Pressing the Auxiliary E turns off the tone and deactivates the Hands-Free Scroll. Pressing and holding the horn ring will turn off the tone, but leave Hands-Free in the active mode.

**Hands-Free Level 3 Lighting** - The Hands-Free mode has the option of working directly with Level 3 lighting. If Dip Switch 2 is Up (ON), the above Hands Free feature will also turn on Level 3 lighting. To activate and de-activate this feature, follow the above instructions under Hands-Free.

**Horn Ring** - The XCEL Siren accepts either a positive or a ground signal into the Horn Ring input, this is defined in Programming Mode. The Horn Ring signal is disconnected from the vehicle and connected to the Horn Ring input. The Horn Relay wire is then run from the Amplifier to the horn of the vehicle. This allows the Horn Ring to execute some of the user selectable functions of the XCEL Siren. The Horn Ring can be configured to multiple functions in the Siren Active and Siren Inactive modes of operation. The Horn Ring is set to Scroll in the Hands-Free mode and cannot be changed.

**Horn Ring Transfer** - The Horn Ring Transfer allows the Horn Ring to be disabled from the vehicle horn and the controls transferred to control other siren tones. The Horn Ring Transfer can be set to occur at Level 2 or Level 3.

## Standard Features Continued:

**Hit-N-Go** - Hit-N-Go only works when a siren tone is active and if Dip Switch 7 is Up (ON). Once a siren tone is active, Hit-N-Go is activated simply by pressing the vehicle horn ring. It will go to the Override tone for 8 seconds and then return to the primary tone. The actual tone for the Hit-N-Go depends on which position the rotary knob is in. If the WAIL is active then the Hit-N-Go (Override) tone is the Yelp tone. If the YELP is active then the Hit-N-Go tone is the Hyper-Yelp 1 tone and if the ALT TONE push-button is active then the Hit-N-Go tone is the Hyper-Lo 1 tone. The MANUAL push-button is also a Hit-N-Go activator.

**Scroll** - Scroll only works when a siren tone is active and Dip Switch 7 is down (OFF). Once a siren tone is active, Scroll is activated simply by pressing the vehicle horn ring. The XCEL Siren will Scroll from Wail to Yelp to Alt and then back to Wail, if Dip Switch 6 is up (ON), the XCEL Siren will Scroll from Wail to Yelp to Alt to OFF and then back to Wail. Holding the vehicle horn ring for greater than a half second will cause the XCEL Siren to generate the Air Horn.

**Park Kill** - By default, the Park Kill puts the siren tones in standby and drops out the Level 3B output. Park Kill occurs when the vehicle is shifted into park. The default for the polarity of the Park Kill input is +12V (Programmable to a GND). Once Park Kill is activated, the siren tones are in standby. The siren tones will remain in standby until the vehicle is shifted into drive and an action occurs such as pressing one of the Siren push-buttons, changing the position of the 3-Level Switch, or keying the microphone. The Level 3B and siren tones are in standby during Park Kill and the Auxiliary push-buttons are not affected by the Park Kill function.

**SirenLock** - SirenLock is used to allow the XCEL Siren to only generate the tones when in Level 3. When SirenLock is enabled, the XCEL Siren is 'Locked' from generating Primary tones until the 3-Level Switch is moved to Level 3. SirenLock does not affect the MANUAL and AIR HORN push-buttons. The default for SirenLock is disabled and the XCEL Siren will generate Primary tones when the rotary knob (Wail, Yelp or Alt) is activated regardless of the position of the 3-Level Switch. Siren Lock is selected via dip switch 4.

**LightAlert** - LightAlert feature will produce an audible "beep" on a periodic basis if any lighting is activated including Auxiliary push-buttons. This is intended to alert the operator that lights are on. By default, this is Enabled, if the user wishes to Disable it, this can be done via entering Programming Mode.

**Speaker and Lighting Self Test** - The XCEL siren is continuously running a Speaker and Lighting test making sure that there are no speaker issues (open or short) and checking to see if there are any Open fuses. The XCEL siren faceplate has two green LEDs below the rotary knob, LT and SP. These are lit at all times unless there is an issue. If there is an issue, the LED will remain off until the siren has seen the issue fixed. Example: Pressing an Aux push-button that has a blown fuse will turn off the LT LED, once the fuse has been replaced, pressing the Aux push-button again will allow the siren to check the fuse and turn back on the LT LED. SP light works in a similar way, if the XCEL siren detects a bad speaker during tone generation (Primary or Secondary tones), the SP LED will turn off and the siren will try every few seconds to generate tones until it sees a good speaker again. Once the XCEL siren detects a good speaker, the SP LED will turn back on.

**Instant On** - There is no "ON/OFF" switch. If the XCEL Siren is properly installed and the vehicle's ignition is switched on, selecting any siren function or keying the microphone will activate the selected siren function. If the Ignition is off, the user can still power up the auxiliary switches A - E (Switch F is on its own power source for Gun Locks) and the 3 Level Switch. All siren tones are deactivated until the XCEL siren detects the ignition is on.

**Microphone** - Push-To-Talk (PTT) is highest priority and overrides all other siren tones. Pressing the push-button on the microphone will automatically override all siren tones and switch to the public address mode. The microphone is easily plugged into the Control Head with a modular phone plug. This allows the microphone to be unplugged for easy service or replacement.

**Stuck Mic** - If the PTT is pressed for 30 seconds, the XCEL Siren will disable the PTT and return to the previous operation. This will avoid the situation where the PTT is "stuck" in the on position for extended periods. To continue using the PTT, release the PTT and press it again.

**Blown Fuse Indicator** - The XCEL Siren will give a visual warning via LEDS above the output connectors if there is no power being supplied to any 3-Level output or to the Auxiliary A through F outputs when they are turned ON. By default, anytime an output is turned on, the LED above the output at the rear of the siren will turn on as well, if the siren detects a blown fuse, not only will the LT light turn off on the front of the XCEL siren, the output indicator LED at the rear will turn off as well easily identifying which fuse blew. The fuses can be easily accessed through the top of the XCEL Siren.

### Configurable Features for L6 Models

	Dip Switch UP	Dip Switch DOWN
Dip Switch 1	California Title 13 ON	California Title 13 OFF
Dip Switch 2	Hands Free w/ Level 3 Lighting ON	Hands Free w/ Level 3 Lighting OFF
Dip Switch 3	Hands Free ON	Hands Free OFF
Dip Switch 4	Siren Lock ON	Siren Lock OFF
Dip Switch 5	Horn Ring Transfer Always Enabled	Horn Ring Transfer on Dip 8 Setting Only
Dip Switch 6	Scroll has "OFF" step	Scroll does not have "OFF" step
Dip Switch 7	Hit-N-Go	Scroll
Dip Switch 8	Horn Ring Transfer Level 3 Only	Horn Ring Transfer in Level 2 & 3
Dip Switch 9	No Function	No Function
Dip Switch 12	Alt. Tone set as Hyper-Yelp	Alt. Tone set as Hi-Lo
Dip 10 + Dip 11	Dip 10 UP, Dip 11 UP, 3 Level Switch is Progressive	Dip 10 DOWN, Dip 11 DOWN, 3 Level Switch is Progressive
Dip 10 + Dip 11	Dip 10 UP, Dip 11 DOWN, 3 Level Switch is Independent	Dip 10 DOWN, Dip 11 UP, 3 Level Switch is Semi-Progressive

### Configurable Features for Non-Light Control Models

DIP SWITCH FUNCTION DESCRIPTION											DIP1	DIP2	Function
DIP SWITCH NO./ POSITION	DIP3	DIP4	DIP5	DIP6	DIP7	DIP8	DIP 9	DIP10	DIP11	DIP12	DOWN	DOWN	Backlight Level 1
UP	Park Kill+12V	Horn Ring +12V	Button Press Beep	Scroll has "OFF" Step	Hit-N-Go	N.C	N.C.	N.C.	N.C.	Hyper-Yelp	DOWN	UP	Backlight Level 2
DOWN	Park Kill GND	Horn Ring GND	Button Press No Beep	Scroll has No "OFF" Step	Scroll	N.C.	N.C.	N.C.	N.C.	Hi-Lo	UP	DOWN	Backlight Level 3
											UP	UP	Backlight Level 4

**Note: If any Dip Switches are modified while powered on, Power must be reset to entire unit for Dip Switch setting to take effect**



#### WARNING!

Connection of a 58 watt speaker to the siren amplifier will cause the speaker to burn out, and will void the speaker warranty!

## Amplifier Power Distribution

The Level 1, 2, 3A and 3B outputs can supply a maximum of 15 Amps each or a combined total of 50 Amps. Each Level has a 20 Amp fuse installed inside the Amplifier. Fuses may be accessed through the panel on top of the Amplifier.

The Auxiliary outputs A, B, C, D, E, and F can supply a maximum of 10 amps each or a combined total of 60A. Auxiliary outputs A, B, C, D, E, and F have 15 amp fuses. Fuses may be accessed through the panel on top of the Amplifier.



#### WARNING!

Any electronic device may create or be affected by electromagnetic interference. After installation of any electronic device, operate all equipment simultaneously to insure that operation is free of interference.



#### WARNING!

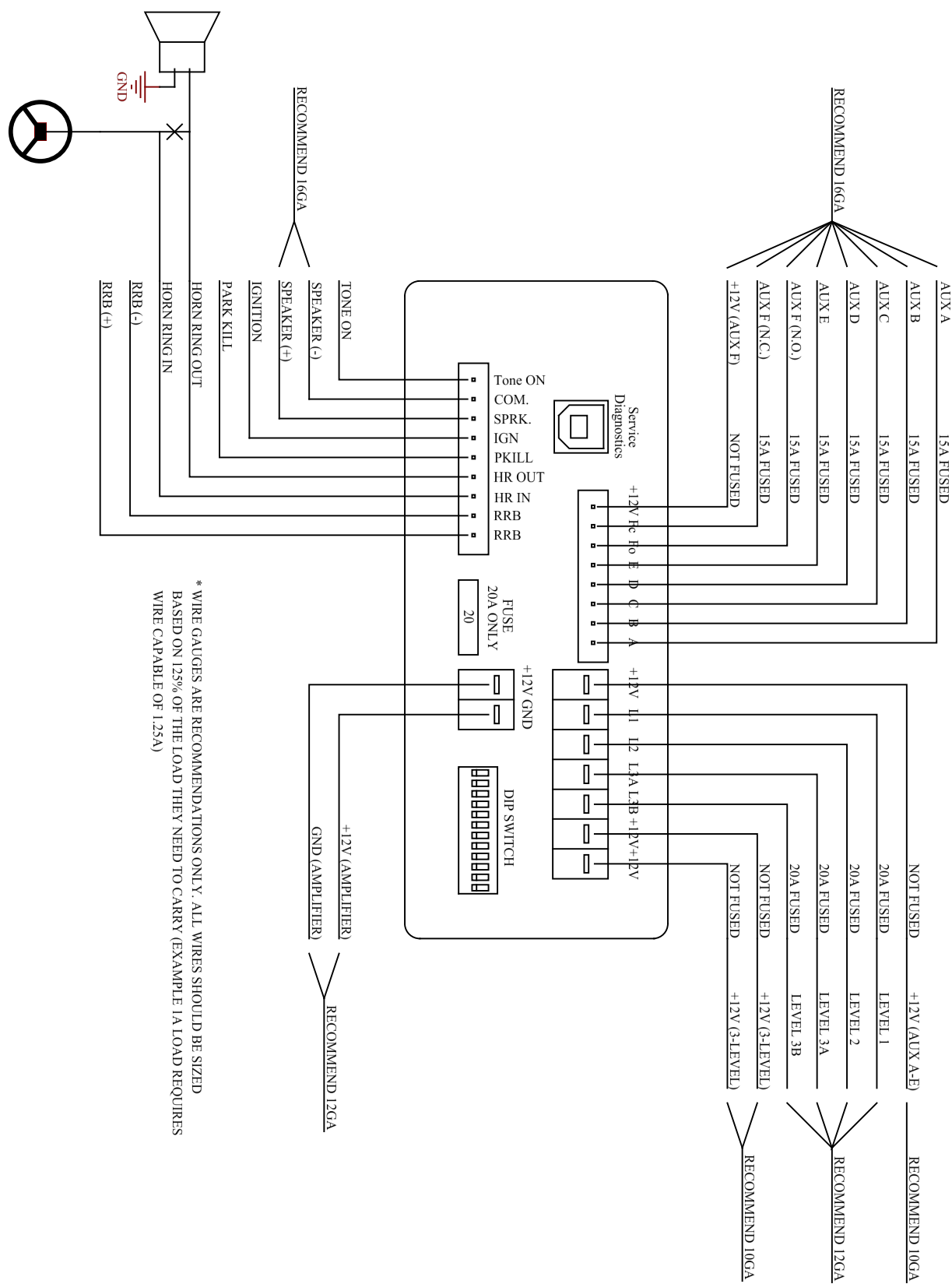
Utilizing non-factory specified screws and/or mounting brackets and/or the improper number of screws may result in failure of the mounting system and severe damage to the vehicle as well as loss of warranty coverage on the equipment.



**Troubleshooting:**

<b>PROBLEM</b>	<b>PROBABLE CAUSE</b>	<b>REMEDY</b>
NO SIREN OUTPUT	A. PARK KILL ACTIVATED B. SIRENLOCK ENGAGED C. SHORTED SPEAKER OR SPEAKER WIRES. (SIREN IN OVER CURRENT PROTECTION MODE)	A. SHIFT VEHICLE OUT OF PARK. B. SELECT PROPER SIRENLOCK LEVEL. C. CHECK CONNECTIONS
EXTERNAL 20A FUSE BLOWS	A. AMPLIFIER POWER WIRES REVERSED POLARITY	A. CHECK POLARITY B. REPLACE SPEAKER(S)
NO OUTPUT FROM SPEAKER, TONES HEARD INSIDE AMPLIFIER MODULE, SP INDICATOR LIGHT OFF	A. SPEAKER NOT CONNECTED/ OPEN CIRCUIT IN SPEAKER WIRING B. DEFECTIVE SPEAKERS	A. CHECK SPEAKER WIRING B. REPLACE SPEAKER(S)
SIREN TONES VOLUME TOO LOW/ GARBLED	A. LOW VOLTAGE TO SIREN AMPLIFIER B. HIGH RESISTANCE IN WIRING/DEFECTIVE SPEAKER	A. CHECK WIRING FOR BAD CONNECTIONS/CHECK VEHICLE CHARGING SYSTEM. B. CHECK SPEAKER(S) WIRING/REPLACE SPEAKER(S).
HIGH RATE OF SPEAKER FAILURE	A. HIGH VOLTAGE TO SIREN B. 58 WATT SPEAKER CONNECTED TO 100 WATT TAP. 58 WATT NOT ALLOWED.	A. CHECK VEHICLE CHARGING SYSTEM. B. USE CORRECT SPEAKER.
SIREN CONTINUES TO OPERATE FOR 7 SECONDS AFTER MANUAL BUTTON/HORN RING IS RELEASED	A. "HIT-N-GO" FEATURE ENGAGED. NORMAL OPERATION	
P. A. VOLUME LOW OR NO P. A. AT ALL.	A. INCREASE P.A. VOLUME. B. MICROPHONE NOT COMPLETELY PLUGGED IN. C. DEFECTIVE MICROPHONE D. INCORRECT MICROPHONE.	A. PLUG MICROPHONE IN SECURELY B. REPLACE MICROPHONE C. CALL CODE 3 FOR LIST OF ADAPTABLE MICROPHONES.
RRB VOLUME LOW, OR NO RRB AT ALL.	A. INCREASE RADIO REBROADCAST VOLUME. B. RRB WIRES NOT CONNECTED TO TWO-WAY RADIO EXTERNAL SPEAKER.	A. CHECK RRB CONNECTIONS.
SIREN SOUNDS BY ITSELF	A. HORN RING WIRING FROM TERMINAL REMOTE SHORTING TO POSITIVE OR TO GROUND (EARTH).	A. CHECK WIRING FOR ANY SHORTING.
SIREN RUNS PROPERLY BUT SHUTS DOWN WHILE RUNNING, THEN STARTS RUNNING AGAIN AFTER A FEW MINUTES.	A. VEHICLE CIRCUIT BREAKERS NOT RATED PROPERLY, AND ARE OVERHEATING, OR ARE NOT FUNCTIONING PROPERLY.	A. REFER TO SPECIFICATIONS SECTION, PAGE 11. USE A BREAKER RATED AT 1.25 TIMES THE AMPERAGE OF THE EXPECTED LOAD CURRENT.
ACTIVE AUXILIARY PUSH BUTTON LIGHTS UP BUT LT LIGHT IS OFF.	A. ONE OR MORE OF THE AUXILIARY FUSES HAVE BLOWN IN THE AMPLIFIER.	A. REPLACE THE FUSE(S) IN THE AMPLIFIER.
3 LEVEL SWITCH IS ACTIVE IN ANY LEVEL BUT THE LT LIGHT IS OFF.	A. ONE OR MORE OF THE 3 LEVEL FUSES HAVE BLOWN IN THE AMPLIFIER.	A. REPLACE THE FUSE(S) IN THE AMPLIFIER.
PA ONLY FUNCTIONS FOR 30 SECONDS BEFORE TURNING OFF.	A. THIS IS NORMAL. THE PA IS TURNED OFF AFTER 30 SECONDS TO AVOID THE STUCK MIC POSSIBILITY.	A. SIMPLY RELEASE THE PTT BUTTON AND PRESS AGAIN FOR ANOTHER 30 SECONDS OF BROADCAST ABILITY.
RRB SHUTS OFF AFTER EXTENDED USE.	A. THIS IS NORMAL. THE RRB SHUTS OFF AFTER AN EXTENDED PERIOD WHEN THE EQUIPMENT STARTS TO OVERHEAT. THIS IS TO AVOID DAMAGE TO THE COMPONENTS IN THE AMPLIFIER.	A. ALLOW THE AMPLIFIER A FEW MINUTES TO COOL DOWN.
RRB SHUTS OFF AFTER EXTENDED USE.	A. THIS IS NORMAL. THE RRB SHUTS OFF AFTER AN EXTENDED PERIOD WHEN THE EQUIPMENT STARTS TO OVERHEAT. THIS IS TO AVOID DAMAGE TO THE COMPONENTS IN THE AMPLIFIER.	A. ALLOW THE AMPLIFIER A FEW MINUTES TO COOL DOWN.

Wiring Diagram:





**Notes:**

**Notes:**

**Notes:**

## Warranty:

### Manufacturer Limited Warranty Policy:

Manufacturer warrants that on the date of purchase this product will conform to Manufacturer's specifications for this product (which are available from the Manufacturer upon request). This Limited Warranty extends for Sixty (60) months from the date of purchase.

**DAMAGE TO PARTS OR PRODUCTS RESULTING FROM TAMPERING, ACCIDENT, ABUSE, MISUSE, NEGLIGENCE, UNAPPROVED MODIFICATIONS, FIRE OR OTHER HAZARD; IMPROPER INSTALLATION OR OPERATION; OR NOT BEING MAINTAINED IN ACCORDANCE WITH THE MAINTENANCE PROCEDURES SET FORTH IN MANUFACTURER'S INSTALLATION AND OPERATING INSTRUCTIONS VOIDS THIS LIMITED WARRANTY.**

### Exclusion of Other Warranties:

MANUFACTURER MAKES NO OTHER WARRANTIES, EXPRESS OR IMPLIED. THE IMPLIED WARRANTIES FOR MERCHANTABILITY, QUALITY OR FITNESS FOR A PARTICULAR PURPOSE, OR ARISING FROM A COURSE OF DEALING, USAGE OR TRADE PRACTICE ARE HEREBY EXCLUDED AND SHALL NOT APPLY TO THE PRODUCT AND ARE HEREBY DISCLAIMED, EXCEPT TO THE EXTENT PROHIBITED BY APPLICABLE LAW. ORAL STATEMENTS OR REPRESENTATIONS ABOUT THE PRODUCT DO NOT CONSTITUTE WARRANTIES.

### Remedies and Limitation of Liability:

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This Limited Warranty defines specific legal rights. You may have other legal rights which vary from jurisdiction to jurisdiction. Some jurisdictions do not allow the exclusion or limitation of incidental or consequential damages.

### Product Returns:

If a product must be returned for repair or replacement\*, please contact our factory to obtain a Return Goods Authorization Number (RGA number) before you ship the product to Code 3®, Inc. Write the RGA number clearly on the package near the mailing label. Be sure you use sufficient packing materials to avoid damage to the product being returned while in transit.

\*Code 3®, Inc. reserves the right to repair or replace at its discretion. Code 3®, Inc. assumes no responsibility or liability for expenses incurred for the removal and /or reinstallation of products requiring service and/or repair.; nor for the packaging, handling, and shipping; nor for the handling of products returned to sender after the service has been rendered.



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